

Sticky Toffee

A child is chosen to be the chaser. The other players touch one of the chasers fingers lightly. The chaser starts to list items that they have bought from the shop. Each item must start with the word "sticky". For example: "I went to the shops and I bought some sticky sweets, some sticky jam. Some sticky glue....."

When the chaser says the word "Sticky Toffee" the players run away and the chaser tries to catch them.

When the players are caught they have to stand with there arms spread and can only be released when another player runs underneath their arms.

The game ends either when everyone is stuck, after an agreed time or when a specified number of children have been caught and a new chaser takes over.

