

Myton Park Primary School	Reception	Mrs Roberts/Mrs Hargrave	Maths Weekly Plan	Term 1 w.b. - 2.10.17	Week 5
Monday	Tuesday	Wednesday	Thursday	Friday	
<p><b>Maths</b> <b>Objective</b> I am learning to use the language of more and fewer to compare sets of objects. Challenge - I am learning to say one more and one less.</p> <p><b>Direct Teaching Activity</b> ER (KS supporting): Practise counting to 20 - forwards and backwards using kinaesthetic learning. Numicon number line. Talk about more and less. Refer to Numicon shapes. <b>Group Work/Continuous Provision</b> KS - Orange group - Explore Numicon. Ask children to show me more and less. ER- In areas modelling expectations and learning opportunities including looking for evidence of the use of number in play. Cars + numicon + numbers</p>	<p><b>Maths:</b> <b>Objective</b> I am learning to use the language of more and fewer to compare sets of objects. Challenge - I am learning to say one more and one less.</p> <p><b>Direct Teaching Activity</b> ER (ORY) Practise counting to 20 - forwards and backwards using kinaesthetic learning. Numicon number line. Talk about more and less. Hold up a Numicon plate - can you show me a plate that is bigger or smaller? <b>Group Work/Continuous Provision</b> ER - Yellow group - Can you show me a Numicon plate which is bigger or smaller than mine?</p>	<p><b>Maths:</b> <b>Objective</b> I am learning to use the language of more and fewer to compare sets of objects. Challenge - I am learning to say one more and one less.</p> <p><b>Direct Teaching Activity</b> ER (KS supporting): Practise counting to 20 - forwards and backwards using kinaesthetic learning. Numicon number line. Talk about more and less. Model using symbol to show more or less. <b>Group Work/Continuous Provision</b> ER - Red group - Explore Numicon. Ask children to show me more and less. KS- In areas modelling expectations and learning opportunities including looking for evidence of the use of number in play. Numicon rubbings</p>	<p><b>Maths:</b> <b>Objective</b> I am learning to use the language of more and fewer to compare sets of objects. Challenge - I am learning to say one more and one less.</p> <p><b>Direct Teaching Activity</b> KH (YGB) Practise counting to 20 - forwards and backwards using kinaesthetic learning. Numicon number line. Talk about more and less. Hold up a Numicon plate - can you show me a plate that is bigger or smaller? <b>Group Work/Continuous Provision</b> KS - Green group - Can you show me a Numicon plate which is bigger or smaller than mine?</p>	<p><b>Maths:</b> <b>Objective</b> I am learning to use the language of more and fewer to compare sets of objects. Challenge - I am learning to say one more and one less.</p> <p><b>Direct Teaching Activity</b> KH (KS supporting): Practise counting to 20 - forwards and backwards using kinaesthetic learning. Focus on one more and one less using number lines - jumping on number tiles. <b>Group Work/Continuous Provision</b> KH - Blue group - Number recognition, one more and one less. KS- In areas modelling expectations and learning opportunities including looking for evidence of the use of number in play.</p>	
	<p><b>Computing:</b> <b>Objective</b> I am learning to complete a simple program on the computer. I am learning to click and drag. <b>Direct Teaching Activity</b> KS (GB) Model opening colour magic and talk about the different tools. Draw a self-portrait and write your name. <b>Independent Activity</b> Children to access Colour magic independently. Draw a self-portrait and write your name.</p>		<p><b>Computing:</b> <b>Objective</b> I am learning to complete a simple program on the computer. I am learning to click and drag. <b>Direct Teaching Activity</b> KS (GB) Model opening colour magic and talk about the different tools. Draw a self-portrait and write your name. <b>Independent Activity</b> Children to access Colour magic independently. Draw a self-portrait and write your name.</p>		
<p><b>Misc.</b> Continue to model using the areas and the Maths equipment and explain that they can use it in all of the areas. Leave equipment from input on a table for children to apply skills.</p>					